

Prince Henry's Grammar School

SIXTH FORM

Law

Course Leader: Miss L Hudson

Why Study Law?

The study of law helps develop your analytical ability and critical thinking. It also develops problem solving skills through the application of legal rules. Law is a well-respected, popular and useful course and the skills that you acquire will not only support you through your academic studies but will also equip you with essential skills for higher education or the working world.

Course Content and Assessment

- The Legal System and Criminal Law
- Law making and the Law of Tort
- The Nature of Law
- Human Rights Law

Students will develop competence in using legal skills during the study of the nature of law, the English legal system and private and public areas of substantive law.

Students' analysis and application must include the ability to identify and breakdown into constituent parts the relevant legal rules and principles for each area of law and apply those legal principles to a hypothetical scenario. Assessments will require students to formulate a reasoned argument to support a particular proposition by reference to the relevant legal rules and principles that support that argument.

Students will learn how to construct clear, concise and logical legal arguments, using appropriate legal terminology. They will also be required to construct a persuasive argument including instances where they have recognised that there are no clear legal precedents or conflicting precedents to solve a problem.



PROUD OF THE PAST – PREPARED FOR THE FUTURE

Progression Routes

This qualification provides a suitable opportunity for the study of law or related courses in higher education. Equally, it is suitable for learners intending to pursue business careers or further study in business, social sciences or as part of a course of general education.

Entry Requirements

In order to cope with the demands of the course, students should have gained at least grade 5 in English at GCSE and at least grade 4 in Mathematics.